

Progress and Preservation of Typed Programs

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Getting stuck according to semantics

If a term t makes no sense, our operational semantics will have no rule to define its evaluation, so there is no t' such that $t \rightsquigarrow t'$

Example: consider this expression:

if (5) 3 else 7

the expression 5 cannot be evaluated further and is a constant, but there are no rules for when condition of **if** is a number constant; there are only such rules for boolean constants.

Such terms, that are not constants and have no applicable rules, are called **stuck**, because no further steps are possible.

Stuck terms indicate errors. Type checking is a way to detect them **statically**, without trying to (dynamically) execute a program and see if it will get stuck or produce result.

Type Judgement

We want to know if errors happen in the sequence

$$t_1 \rightsquigarrow t_2 \rightsquigarrow t_3 \rightsquigarrow \dots$$

but we do not want to run the program to find all the t_2, t_3, \dots

Instead, we **approximate** program execution by computing **types** that t_1, t_2, t_3, \dots may have and use this information to conclude that no errors can happen.

We write that an expression (term) t **type checks and has type** τ using notation

$$t : \tau$$

Like relation \leq , the colon symbol $:$ is a binary relation.

We define it **inductively**, using **inference rules**.

Type checking rule for **if** expression

$$\frac{b : \text{Bool}, \quad t_1 : \tau, \quad t_2 : \tau}{(\text{if } (b) \ t_1 \ \text{else } t_2) : \tau}$$

We read it like this: WHEN

- ▶ the expression b type checks and has type `Bool`, and
- ▶ the expression t_1 type checks and has some type, τ , and
- ▶ the expression t_2 type checks and has **the same** type τ

_____ THEN _____

- ▶ the expression $(\text{if } (b) \ t_1 \ \text{else } t_2)$ also type checks and has type τ

This is the only rule for **if**, so we cannot conclude that $(\text{if } (5) \ 3 \ \text{else } 7) : \tau$ for some τ .

We say that $(\text{if } (5) \ 3 \ \text{else } 7)$ does not type check.

Type Rule for Constants and Operations

All special case of function application: given arguments must match the declared parameters:

$$\frac{f : (\tau_1 \times \cdots \times \tau_n) \rightarrow \tau_0, \quad t_1 : \tau_1, \quad \dots, \quad t_n : \tau_n}{f(t_1, \dots, t_n) : \tau_0}$$

We treat primitives like applications of functions e.g.

$$\begin{aligned} + & : Int \times Int \rightarrow Int \\ \leq & : Int \times Int \rightarrow Bool \\ \&\& & : Bool \times Bool \rightarrow Bool \end{aligned}$$

so a special case is, e.g.,

$$\frac{+ : (Int \times Int) \rightarrow Int, \quad t_1 : Int, \quad t_2 : Int}{(t_1 + t_2) : Int}$$

From Binary to Ternary Relation: Type Environment

If x is a parameter, we cannot determine whether $x : Int$ or $x : Bool$ without knowing the declared type of x .

To specify the types of identifiers, we use a partial function that maps identifiers to their types. We usually denote it with Γ .

Instead of a binary relation $t : \tau$, we therefore use a **ternary relation**:

$$\Gamma \vdash t : \tau$$

meaning:

In the type environment Γ , term t type checks and has type τ .

The typing relation relates three things: Γ , t , τ .

We could have written $(\Gamma, t, \tau) \in R$ for some relation R , but we choose to write $\Gamma \vdash t : \tau$ (this is just a matter of notation).

Type Checking Rules with Environment

Instead of

$$\frac{b: Bool, \quad t_1: \tau, \quad t_2: \tau}{(\mathbf{if} \ (b) \ t_1 \ \mathbf{else} \ t_2): \tau}$$

the rule for **if** becomes:

$$\frac{\Gamma \vdash b: Bool, \quad \Gamma \vdash t_1: \tau, \quad \Gamma \vdash t_2: \tau}{\Gamma \vdash (\mathbf{if} \ (b) \ t_1 \ \mathbf{else} \ t_2): \tau}$$

The rule for function application becomes:

$$\frac{\Gamma \vdash f: \tau_1 \times \dots \times \tau_n \rightarrow \tau_0, \quad \Gamma \vdash t_1: \tau_1, \dots, \Gamma \vdash t_n: \tau_n}{\Gamma \vdash f(t_1, \dots, t_n): \tau_0}$$

Now we can give rule for parameters:

$$\frac{(x, \tau) \in \Gamma}{\Gamma \vdash x: \tau}$$

Constants are easy anyway:

$$\overline{\Gamma \vdash 42: Int}$$

$$\overline{\Gamma \vdash true: Bool}$$

Type Rules: Program

Given initial program (e, t) define

$$\Gamma_0 = \{(f, \tau_1 \times \dots \times \tau_n \rightarrow \tau_0) \mid (f, _, (\tau_1, \dots, \tau_n), t_f, \tau_0) \in e\}$$

We say program type checks iff:

(1) the top-level expression type checks:

$$\Gamma_0 \vdash t : \tau$$

and

(2) each function body type checks:

$$\Gamma_0 \oplus \{(x_1, \tau_1), \dots, (x_n, \tau_n)\} \vdash t_f : \tau_0$$

for each $(f, (x_1, \dots, x_n), (\tau_1, \dots, \tau_n), t_f, \tau_0) \in e$

Soundness through progress and preservation

Soundness theorem: *if program type checks, its evaluation does not get stuck.*

Proof uses the following two lemmas (a common approach):

- ▶ progress: if a program type checks, it is not stuck: if

$$\Gamma \vdash t : \tau$$

then either t is a constant (execution is done) or there exists t' such that $t \rightsquigarrow t'$

- ▶ preservation: if a program type checks and makes one \rightsquigarrow step, then the result again type checks
in our simple system: it type checks *and has the same type*: if

$$\Gamma \vdash t : \tau$$

and $t \rightsquigarrow t'$ then

$$\Gamma \vdash t' : \tau$$

Proof of progress and preservation - case of if

We prove conjunction of progress and preservation by induction on term t such that $\Gamma \vdash t : \tau$. The operational semantics defines the non-error cases of an interpreter, which enables case analysis. Consider **if**. By type checking rules, **if** can only type check if its condition b type checks and has type `Bool`. By inductive hypothesis and progress *either b is constant or it can be reduced to a b'* . If it is constant one of these rules apply (so we get progress):

$$\frac{}{(\text{if } (\text{true}) \ t_1 \ \text{else} \ t_2) \rightsquigarrow t_1}$$

$$\frac{}{(\text{if } (\text{false}) \ t_1 \ \text{else} \ t_2) \rightsquigarrow t_2}$$

and the result, by type rule for **if**, has type τ (preservation). If b' is not constant, the assumption of the rule

$$\frac{b \rightsquigarrow b'}{(\text{if } (b) \ t_1 \ \text{else} \ t_2) \rightsquigarrow (\text{if } (b') \ t_1 \ \text{else} \ t_2)}$$

applies, so t also makes progress. By preservation IH, b' also has type `Bool`, so the entire expression can be typed as τ re-using the type derivations for t_1 and t_2 .

Progress and preservation - user defined functions

Following the cases of operational semantics, either all arguments of a function have been evaluated to a constant, or some are not yet constant.

If they are not all constants, the case is as for the condition of **if**, and we establish progress and preservation analogously.

Otherwise rule

$$\overline{f(c_1, \dots, c_n) \rightsquigarrow t_f[x_1 := c_1, \dots, x_n := c_n]}$$

applies, so progress is ensured. For preservation, we need to show

$$\Gamma \vdash t_f[x_1 := c_1, \dots, x_n := c_n] : \tau \quad (*)$$

where $e(f) = ((x_1, \dots, x_n), (\tau_1, \dots, \tau_n), t_f, \tau_0)$ and t_f is the body of f . According to type rules $\tau = \tau_0$ and $\Gamma \vdash c_i : \tau_i$.

Progress and preservation - substitution and types

Function f definition type checks, so $\Gamma' \vdash t_f : \tau_0$ where $\Gamma' = \Gamma \oplus \{(x_1, \tau_1), \dots, (x_n, \tau_n)\}$. Consider the type derivation tree for t_f and replace each use of $\Gamma' \vdash x_i : \tau_i$ with $\Gamma \vdash c_i : \tau_i$. The result is a type derivation for $(*)$:

$$\Gamma \vdash t_f[x_1 := c_1, \dots, x_n := c_n] : \tau \quad (*)$$

Therefore, the preservation holds in this case as well.

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Exercise: prove the above step that replacing variables with constants of the same type transforms term that has type derivation with type τ into a term that again has a derivation with type τ . Is there a more general statement?