

Computer Language Processing

Exercise Sheet 05

October 26, 2022

Welcome to the fifth exercise session of CS320!

Exercise 1

Consider an expression language with a halving operator on even numbers. We are designing an operational semantics and a type system that ensures that we never halve an odd number.

- $\text{expr} ::= \text{half}(\text{expr}) \mid \text{expr} + \text{expr} \mid \text{INTEGER}$

The values of our language are all integers. We denote values by n and k .

We will design the operational semantics of our language. Semantics should define rules that apply to as many expressions as possible subject to the following constraints:

- Our operational semantics should not permit halving unless the value of an integer constant is even
- It should only perform evaluation of operands from left to right

Find a minimal subset of the operational semantics rules below that describe this behavior

$$\frac{e \rightsquigarrow e'}{\text{half}(e) \rightsquigarrow e'} \quad (\text{A})$$

$$\frac{n \text{ is a value} \quad n = 2k}{\text{half}(n) \rightsquigarrow k} \quad (\text{B})$$

$$\frac{n \text{ is a value}}{\text{half}(n) \rightsquigarrow \lfloor \frac{n}{2} \rfloor} \quad (\text{C})$$

$$\frac{\text{half}(e) \rightsquigarrow \text{half}(e')}{\text{half}(e) \rightsquigarrow e'} \quad (\text{D})$$

$$\frac{e \rightsquigarrow e'}{\text{half}(e) \rightsquigarrow \text{half}(e')} \quad (\text{E})$$

$$\frac{e' \rightsquigarrow \text{half}(e)}{\text{half}(e) \rightsquigarrow e'} \quad (\text{F})$$

$$\frac{n_1 \text{ is a value} \quad n_2 \text{ is a value} \quad k = n_1 + n_2 \quad n_1 \text{ is odd}}{n_1 + n_2 \rightsquigarrow k} \quad (\text{G})$$

$$\frac{e \rightsquigarrow e' \quad n \text{ is a value}}{n + e \rightsquigarrow n + e'} \quad (\text{H})$$

$$\frac{e_2 \rightsquigarrow e'_2}{e_1 + e_2 \rightsquigarrow e_1 + e'_2} \quad (\text{I})$$

$$\frac{n_1 \text{ is a value} \quad n_2 \text{ is a value} \quad k = n_1 + n_2 \quad n_1 \text{ is even} \quad n_2 \text{ is even}}{n_1 + n_2 \rightsquigarrow k} \quad (\text{J})$$

$$\frac{n_1 \text{ is a value} \quad n_2 \text{ is a value} \quad k = n_1 + n_2}{n_1 + n_2 \rightsquigarrow k} \quad (\text{K})$$

$$\frac{e_1 \rightsquigarrow e'_1}{e_1 + e_2 \rightsquigarrow e'_1 + e_2} \quad (\text{L})$$

Exercise 2

Consider a simple programming language with integer arithmetic, boolean expressions and user-defined functions.

$$\begin{aligned} t & := true \mid false \mid c \\ & \mid t == t \mid t + t \\ & \mid t \&\& t \mid if (t) t else t \\ & \mid f(t, \dots, t) \mid x \end{aligned}$$

Where c represents integer literals, $==$ represents equality (between integers, as well as between booleans), $+$ represents the usual integer addition and $\&\&$ represents conjunction. The meta-variable f refers to names of user-defined function and x refers to names of variables. You may assume that you have a fixed environment e which contains information about user-defined functions (i.e. the function arguments and the function body).

1) Inductively define the substitution operation for your terms, which replaces every free occurrence of a variable in an expression by an expression without free variables.

The rule for substitution in an addition is provided as an example. Here, $t[x := e]$ denotes the substitution of every free occurrence of x by e in t .

$$\frac{t_1[x := e] \rightarrow t'_1 \quad t_2[x := e] \rightarrow t'_2}{(t_1 + t_2)[x := e] \rightarrow (t'_1 + t'_2)}$$

2) Write the operational semantics rules for the language, assuming call-by-name semantics for function calls. In call-by-name semantics, the arguments of a function are not evaluated before the call. In your operational semantics, parameters in the function body are to merely be substituted by the corresponding unevaluated argument expression.

Exercise 3

Consider the following grammar and evaluation rules for untyped lambda calculus with call-by-value semantics:

- Values: $v ::= \lambda x. t_1$
- Terms: $t ::= x \mid \lambda x. t_1 \mid t t$ (left-associative)

$$\frac{t_1 \rightsquigarrow t'_1}{t_1 t_2 \rightsquigarrow t'_1 t_2} \quad (\text{APP1})$$

$$\frac{t_2 \rightsquigarrow t'_2}{v t_2 \rightsquigarrow v t'_2} \quad (\text{APP2})$$

$$(\lambda x. t_1) v \rightsquigarrow t_1[x \mapsto v] \quad (\text{APPABS})$$

We use **Church encoding** to represent numbers. In particular, we define the following terms:

$$\begin{aligned} c_0 &= \lambda s. \lambda z. z \\ c_1 &= \lambda s. \lambda z. s z \\ c_2 &= \lambda s. \lambda z. s (s z) \\ c_3 &= \lambda s. \lambda z. s (s (s z)) \\ plus &= \lambda m. \lambda n. \lambda s. \lambda z. m s (n s z) \\ succ &= \lambda n. \lambda s. \lambda z. s (n s z) \end{aligned}$$

- 1) Evaluate the expression $(succ (succ c_1))$ step-by-step following the semantics above
- 2) Make minimal changes to the evaluation rules in order to match the call-by-name semantics. With call-by-name semantics, a function can be applied to its argument even if the argument is not completely reduced (ie. it is not a value). Repeat the evaluation of $(succ (succ c_1))$ with the new semantics.
- 3 As you might notice, we are still not able to obtain the reduced form $c_3 = \lambda s. \lambda z. s (s (s z))$ after evaluation with the call-by-name semantics. Add a new rule (to either call-by-value or call-by-name) that would allow us to obtain such a form. Evaluate $(succ (succ c_1))$ to verify your answer.